## JUnit Vs. MeD's Movie Manager Why Change? What to Change?

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# Why Quitting JUnit?

→ Feature request already implemented

→ Originally written by Gamma-Beck

Development Status: Production/Stable

#### Lessons Earned

→ Full documentation - Well structured code: leads to better understanding

→ Java Libraries: very useful tools as long as you know their potentials

When reaching a dead-end: just abandon and start over

### MeD's Movie Manager

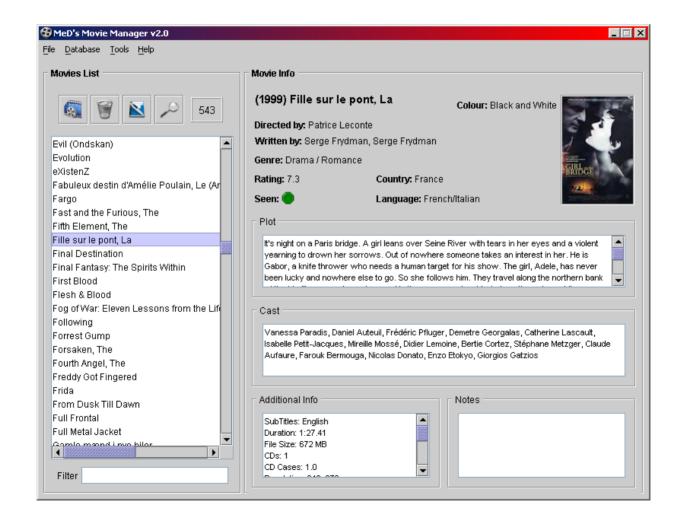
 A simple software to organize a movies collection

→ Add, Edit, Delete database functions

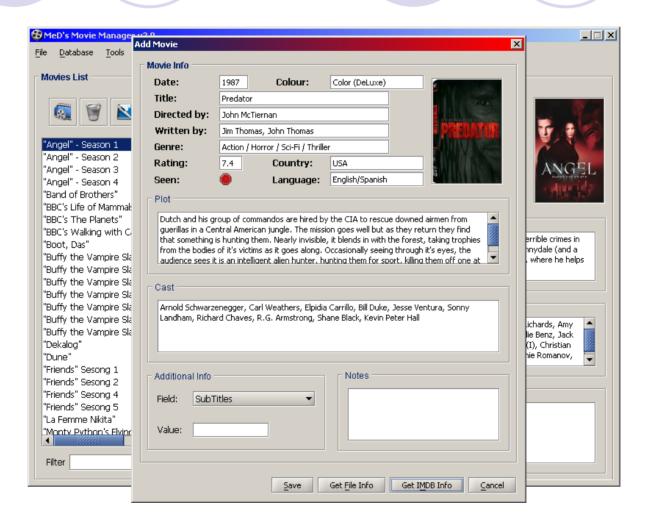
→ Imports movie info from IMDb or from an MPEG/AVI file

→ Supports database queries for statistics

#### MeD's Movie Manager



#### The Add Function



#### Code Structure - Documentation

- → 1 package with 55 classes
- → MovieManager.java
- → 11 DialogSomething.java
- → 19 MovieManagerCommandSomething.java
- → CommandDialogueDispose.java
- → Database.java / SQL.java

Short phrase before each method that explains what the method does

### Adding Function: Play Movie

→ Prompts to enter the file of the movie
→ Prompts to enter the file of the program that will play the movie

Folders		×
Covers Folder	C:\Documents and Settings\My Documents\MyMovies\Angel.avi	Browse
Queries Folder	C:\Program Files\CyberLink\PowerDVD	Browse
	Save	Cancel

#### Changes - Additions to the Code

→ create a JButton play inside the method createToolBar in the class MovieManager.java

→ create a class MovieManagerCommandPlay.java

→ create a class DialogPlay.java