Architecture Presentation

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Summary

- Give a simple Architecture View of our planned contribution to the ZGRViewer developed by Emanuel Pietriga @ W3C SWAD
- Summarize the importance of our contributions to the project and explain some technical objectives that we address

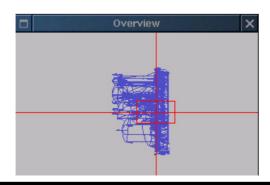
Our Main Contribution

- FileEditor: An extra class on top of ZGRViewer that makes calls to already defined public methods
- "Reparse" requires call to graphviz dot/neato
 - Extra parameters may be added using an option array
 - For example DOT Global properties (Node Shape, Color etc)

Minor Contributions

Usability

- Add a toolbar
 - Requires an extra development effort to the ZVTM Interface API
- Radar View
 - A small window with a bird's-eye view for easiest navigation on large graphs.

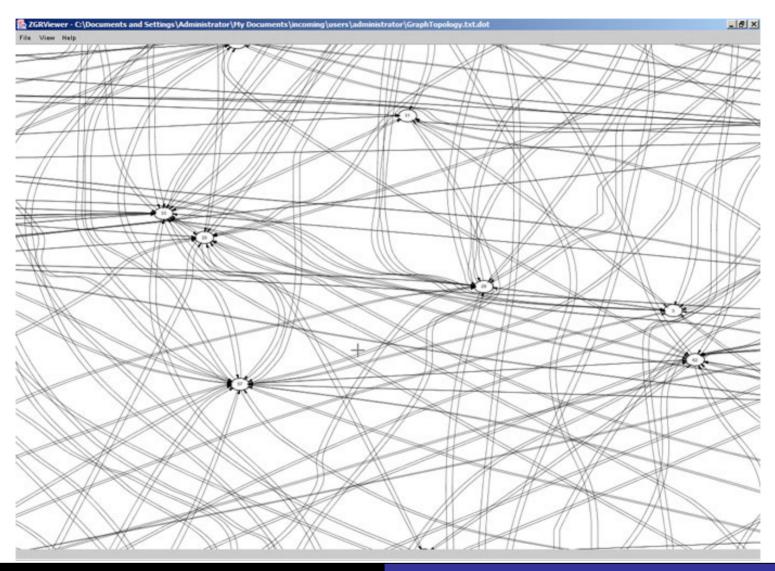


ISAViz Overview Window, ISAVIz is Copyright by W3C Semantic Web Advanced Development Activity

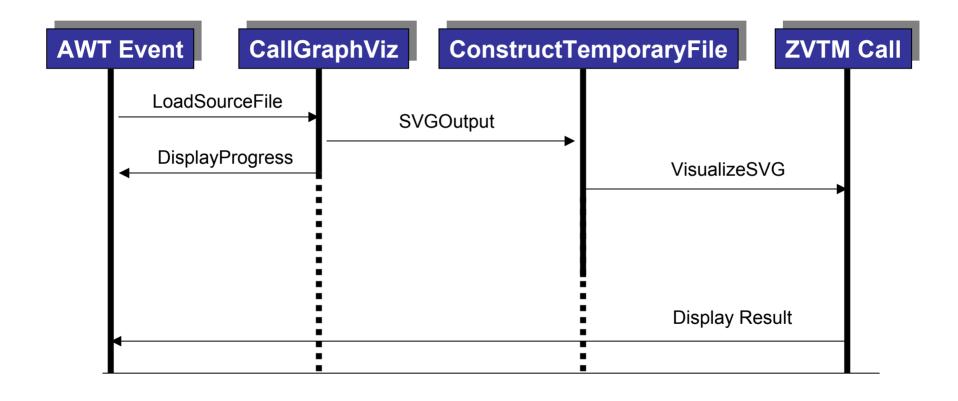
Minor Contributions (Continued)

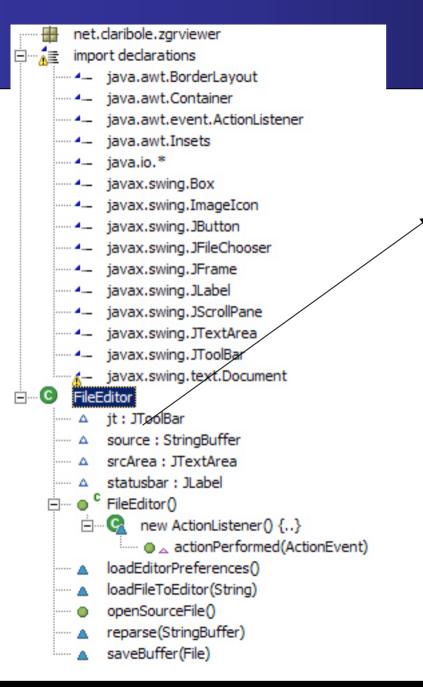
- Exporting to Encapsulated Postscript File Format
 - needed for high-quality images, especially for those using Latex
 - ImageIO.createImageOutputStream

What ZGRViewer Does?



ZGRViewer API Calls





Current
Architecture
from the
Source Editor

Editor Method Calls

- loadEditorPreferences
 - Reads an XML File (using Apache Xerxes)
 - org.apache.xerces.dom.DOMImplementationImpl
- loadFileToEditor
 - Opens the file using an input stream method (openSourceFile)
- Reparse
 - Displays the current string buffer to the ZGRViewer (it follows a similar method invocation when calling dot)

Usability Function Calls

- ZViewZoomIn (Event Handler)
 - Zooms in one level
- ZViewZoomOut (Event Handler)
 - Zooms out one level
- ZViewGoLeft
- ZViewGoRight

Summary

- Why the editor is important
 - Gives access directly to the source
 - Makes easier the use of global parameters thus making the declarative specification more de-contextualized
- Why Usability is important
 - Measures of how easy it is to use a product to perform prescribed tasks.